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| Target Project Group (and Project Title, when different): | J&Q |
| Evaluating Project Group: | C-DOTA |
| Original post with the Project README and log | @354 |
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## Project Ideation (Section 1 of 5)

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| 1.1) The project should serve some user needs. Is it clear who would benefit from the project? (please tick one box) | | | | | | |
|  | Strongly Disagree | Disagree | Neutral | Agree | Strongly Agree |  |
| The group of people who will benefit from the project is clear. |  |  |  |  | Y |  |
|  | | | | | | |
| 1.2) Is the problem well defined? Is it clear what need the app is trying to satisfy? Is there a real need to solve the problem? Please grade this with respect to the group of users specified. Be broad in deciding what a problem is. It can be to do something not done before, to do something better, faster, cheaper, or to provide entertainment, fun, etc. | | | | | | |
|  | The project appears to be trying to do something, but I am not sure what it is. | I can roughly see what problem is. | There is clearly a problem, but it is unclear that it really needs to be solved. | There is clearly a problem and it is likely that solving it would be useful. | The problem is real. There is a real need for such an project. |  |
| Problem description |  |  |  |  | Y |  |
|  | | | | | | |
| 1.3) Does the project solve the most important aspects of the problem? | | | | | | |
|  | The project does not really solve the problem. | The project would provide a minimal solution to the problem. | The project would provide an average solution to the problem. | The project would a good solution to the most important aspects of the problem. | The project would solve the problem, and creatively too! |  |
| Quality of proposed solution. |  |  |  | Y |  |  |
|  | | | | | | |
| 1.4) Please provide feedback to the project team on the problem they are trying to solve based on the ratings you gave to the three questions. Please write a minimum of 1-2 sentences and a maximum of 500 words (approximately 1 page). | | | | | | |
| (Fill in your feedback here)   The problem is real and the targeted group is clear.  As NUS students, we have to admit that CORS is not efficient.  However, there do exist a large variety of applications that serve as replacement for information on CORS.  And the group's app only address a part of CORS's downside, but does not solve all of them (such as make timetable for NUS students...) which other apps have already solved creatively (eg. NUS Mods). | | | | | | |

## Features for the next sprint (Section 2 of 5)

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| Note: the team may have already started implementing and may have accomplished the necessary work to implement features.  These are not being evaluated in this sprint, as the focus is on ideation.  In this section, we are evaluating the team's planning for features for the next sprint (June, up to Evaluation 2).  2.1) For each feature (user story) that is being proposed for this sprint (minimum of 2-3):   * Is the user role (e.g. public, member, admin) well specified? * Is the desired outcome (user goal) clear? * (Optional) Is the benefit clear? | | | | | | |
|  | Strongly Disagree | Disagree | Neutral | Agree | Strongly Agree |  |
| The user stories are clearly specified and I will have not trouble deciding whether to accept the features at the end of the sprint. |  |  |  | Y |  |  |
|  | | | | | | |
| 2.2) Please give written feedback to explain your rating for whether the features (user stories) have been clearly specified. Please write a minimum of 1-2 sentences and a maximum of 500 words (approximately 1 page). | | | | | | |
| (Fill in your feedback here)   For NUS students a platform that consolidates details and reviews of the modules is very attractive and productive. However, note that they also face competitions from rival platforms like nusmod.com  To make this project stand out, user interface is important. Experience such as social networking is good, and if something creative is implemented the project will gain a big plus. | | | | | | |
|  | | | | | | |
| 2.3) In the agile software development methodology, it is useful to be able to demonstrate a working product at the end of the iteration. Would the set of features that has been selected for implementation give a minimum viable product (if not, the features are probably less important)? | | | | | | |
|  | Strongly Disagree | Disagree | Neutral | Agree | Strongly Agree |  |
| If the selected features are successfully implemented, there will be a minimum viable product to demonstrate by the end of this sprint. |  |  |  | Y |  |  |
|  | | | | | | |
| 2.4) Please explain your rating on whether the set of features selected for implementation is appropriate. Can the system be demonstrated after the feature set is completed in this sprint? Please write a minimum of 1-2 sentences and a maximum of 500 words (approximately 1 page) | | | | | | |
| (Fill in your feedback here)   This project is viable with today’s web technology. There are abundant tools and APIs at their disposal. | | | | | | |

## Project README and log (Section 3 of 5)

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| 3.1) The written project README should clearly explain the purpose of the project and each of the feature to be implemented in the next sprint, and have a draft plan for the remaining sprints. | | | | | |
|  | I still have no idea what the project is supposed to do. | I have a reasonable idea of what the project does but not of the features. | I have a reasonable idea of what the project does and a rough idea of the features. | I have a good idea of what the project does and a reasonable idea of the features to be implemented. | Excellent! |
| After viewing the README... |  |  |  | Y |  |
|  | | | | | |
| 3.2) The log (appended at the end of the README) should clearly document how much time the team (and its individual students, where applicable) have spent on their Orbital work so far. | | | | | |
|  | I still have no idea of how much time the team members have invested in their project. | I have a reasonable idea of how much time the team members have invested in their project and some vague notion of what they have spent it on. | I have a reasonable idea of both how much time the team members have invested in their project and what they have spent it on. | I have a good idea of how much time the team members have invested in their project and what they have spent it on. | Excellent!  I learned from this group's log and what I can do in my own project for logging. |
| After viewing the project log... |  |  |  | Y |  |
|  | | | | | |
| 3.3) Please point out any problems with the README and log and give suggestions on how they can be improved. Please write a minimum of 1-2 sentences and a maximum of 500 words (approximately 1 page). | | | | | |
| (Fill in your feedback here)   It will be better for them to track the actual development history. They can then better gauge the development progress. | | | | | |

## Critical Feedback (Section 4 of 5)

If there is any critical feedback that you do not want associated with your team, but feel would be helpful to the team to know, please provide it here.  Your adviser will cut this section out of the original post and post it separately, under his/her name.

**ADVISERS** - please remove this section from the note before pasting it to as a follow up of the original group's project README and log.  Paste it to a separate follow up that combines all of the negative feedback received from any group.  Optional. (Maximum 500 words - approximately 1 page).

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| (Fill in your feedback here) |

## Overall Evaluation (Section 5 of 5)

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| Please give your overall rating for the project submission this iteration. This will be used to help us eventually decide whether the team passes and what level of achievement is obtained. This section will only be viewed by the advisors and not by the target group.  **ADVISERS** - please remove this section from the note.  This section is for the adviser's and faciltator's reference only. | | | | | | |
|  | 1 of 4 stars. Likely to fail Orbital | 2 of 4 stars. Sufficient to pass the beginner level (Vostok), maybe good enough for intermediate level (Gemini) | 3 of 4 stars. Definitely intermediate level (Gemini). Maybe good enough for advanced level (Apollo 11) | 4 of 4 stars. Definitely good enough for advanced level (Apollo 11). | 5. Wow! (Bonus point) |  |
| Overall rating for this round of submission. |  | Y |  |  |  |  |